

Through strange, savage zones your way will be shown
by the magical stone called

AMIGA

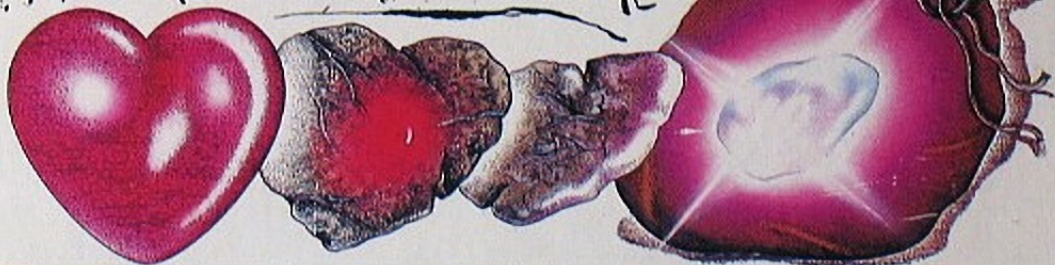
WISHBRINGER[®]



INFOCOM[®]
— FROM —
MASTERTRON²C

4

DELIVER THE MAGICK STONE TO ME
BEFORE THE MOON SETS OR YOU
WILL NEVER SEE YOUR CAT
AGAIN! THE EVIL ONE



Wishbringer is the ideal starting point for first-time interactive fiction players. You're granted seven magic wishes which you can use to solve the puzzles, or you can solve them just by using your wits and logic. To help you out, the puzzles start out fairly easy, with the challenge increasing only as you become more skilled. When you combine these features with a richly-woven storyline, it's no wonder *Wishbringer* is a favorite of novice and seasoned players alike, and the winner of such prestigious awards as the *Family Computing Critics' Choice Award*.

In *Wishbringer*, author Brian Moriarty puts you in the role of an ordinary mail clerk in an ordinary little town. But there's something quite extraordinary in today's mail. It's a ransom note for a kidnapped cat, and it will lead you through amazing adventures to *Wishbringer*, a stone possessing undreamt-of powers. For although the note is addressed to someone in your ordinary little town, it's postmarked for Special Delivery to Parts Unknown. And its true destination is somewhere beyond your wildest dreams...

ENTER THE WORLD OF THE MASTER STORYTELLERS.

Interactive fiction software from Infocom is unlike anything you've ever experienced. It's a whole new dimension in storytelling.

Think of your favorite story. Now think of the main character in that story. And imagine that YOU have become that character. You are standing in his shoes, in his world. You have people to meet, places to visit, and challenges to face. It's all just as vivid as anything you've ever experienced in real life. The decisions are yours... and so are the consequences.

In interactive fiction, you communicate with the story through conversational English sentences typed into your computer. The plot unfolds as you decide what to do next, drawing you into a world so involving that it taps your adrenaline as much as your intellect. With hundreds of alternatives at each step, your adventure can last for weeks and even months.

Journey to a place limited only by your imagination—the world of Infocom's interactive fiction.

INFOCOM
— FROM —
MASTERTRONIC

A MEMBER OF THE VIRGIN MASTERTRONIC GROUP OF COMPANIES. WARNING: ALL RIGHTS OF THE PUBLISHERS AND THE COPYRIGHT OWNER OF THE WORK PRODUCED RESERVED. UNAUTHORISED COPYING, HIRING, LENDING, PUBLIC PERFORMANCE, RADIO OR TV BROADCASTING OR DIFFUSION OF THIS PRODUCT PROHIBITED. THIS PROGRAMME IS SOLD ACCORDING TO VIRGIN MASTERTRONIC TERMS OF TRADE AND CONDITIONS OF SALE. COPIES OF WHICH ARE AVAILABLE ON REQUEST.
© 1986 INFOCOM, INC.
© VIRGIN MASTERTRONIC 1992

WISHBRINGER
AMIGA



5 012967 430191